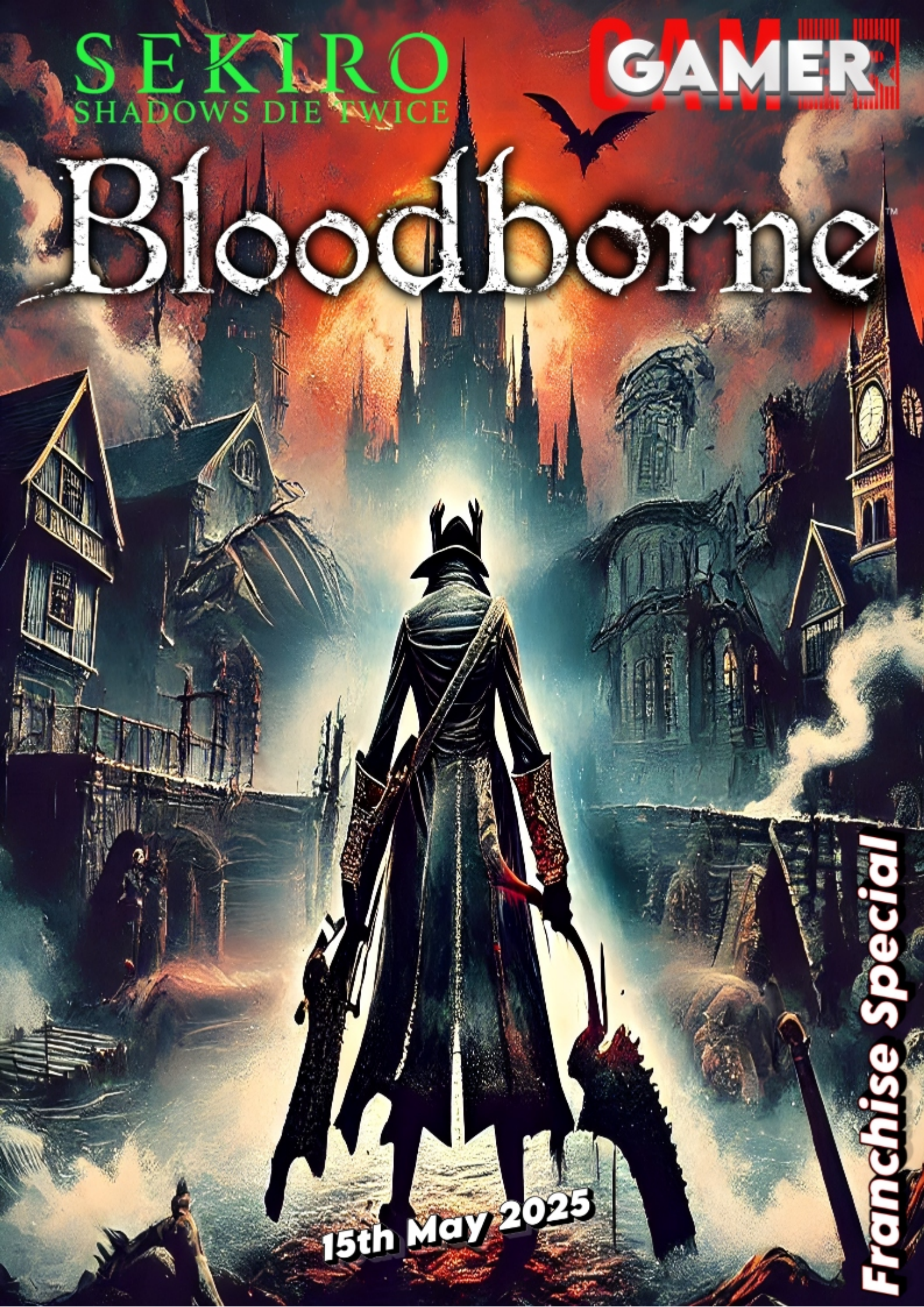
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SHADOWS DIE TWICE
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Bloodborne™
15th May 2025
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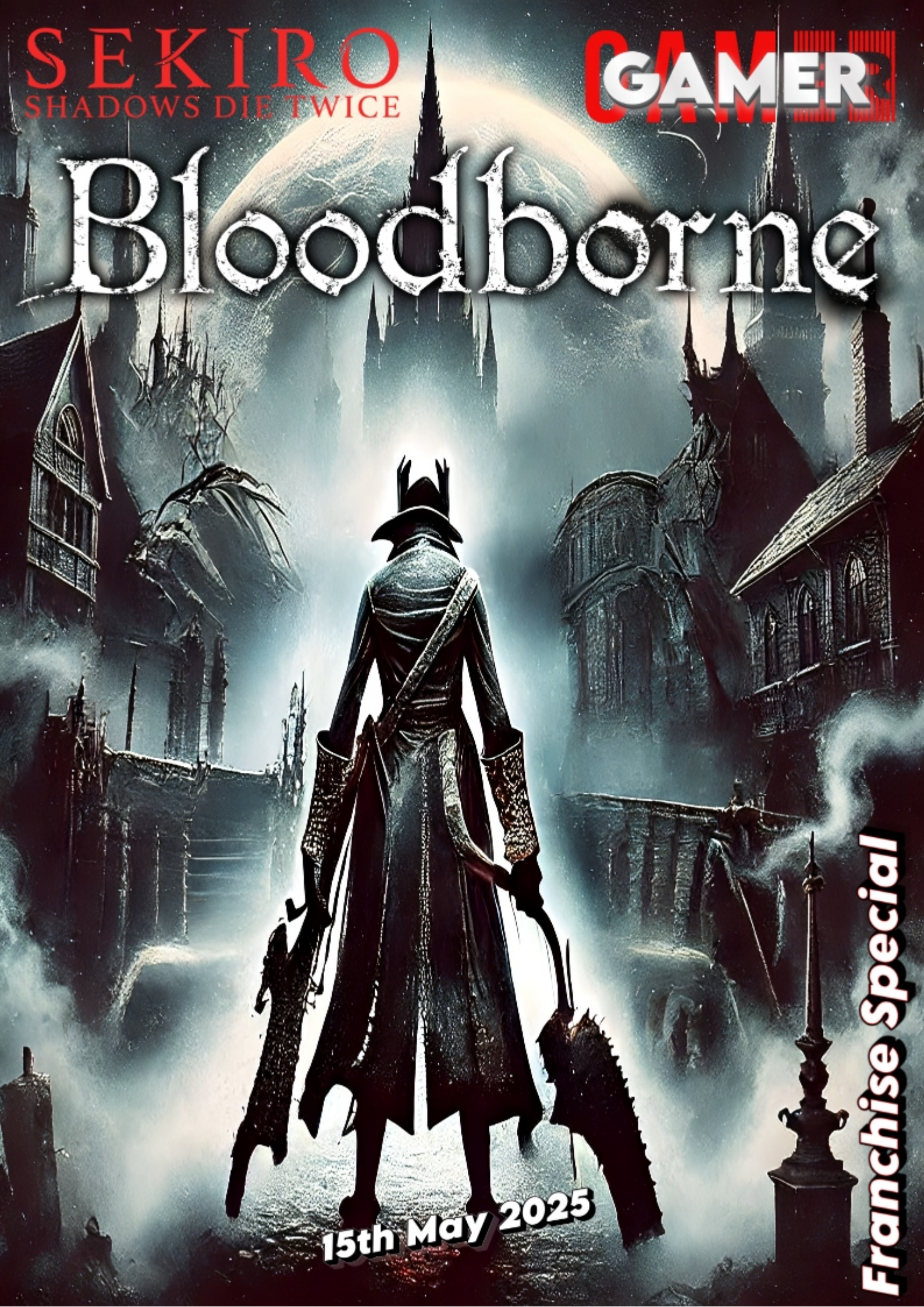
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Bloodborne

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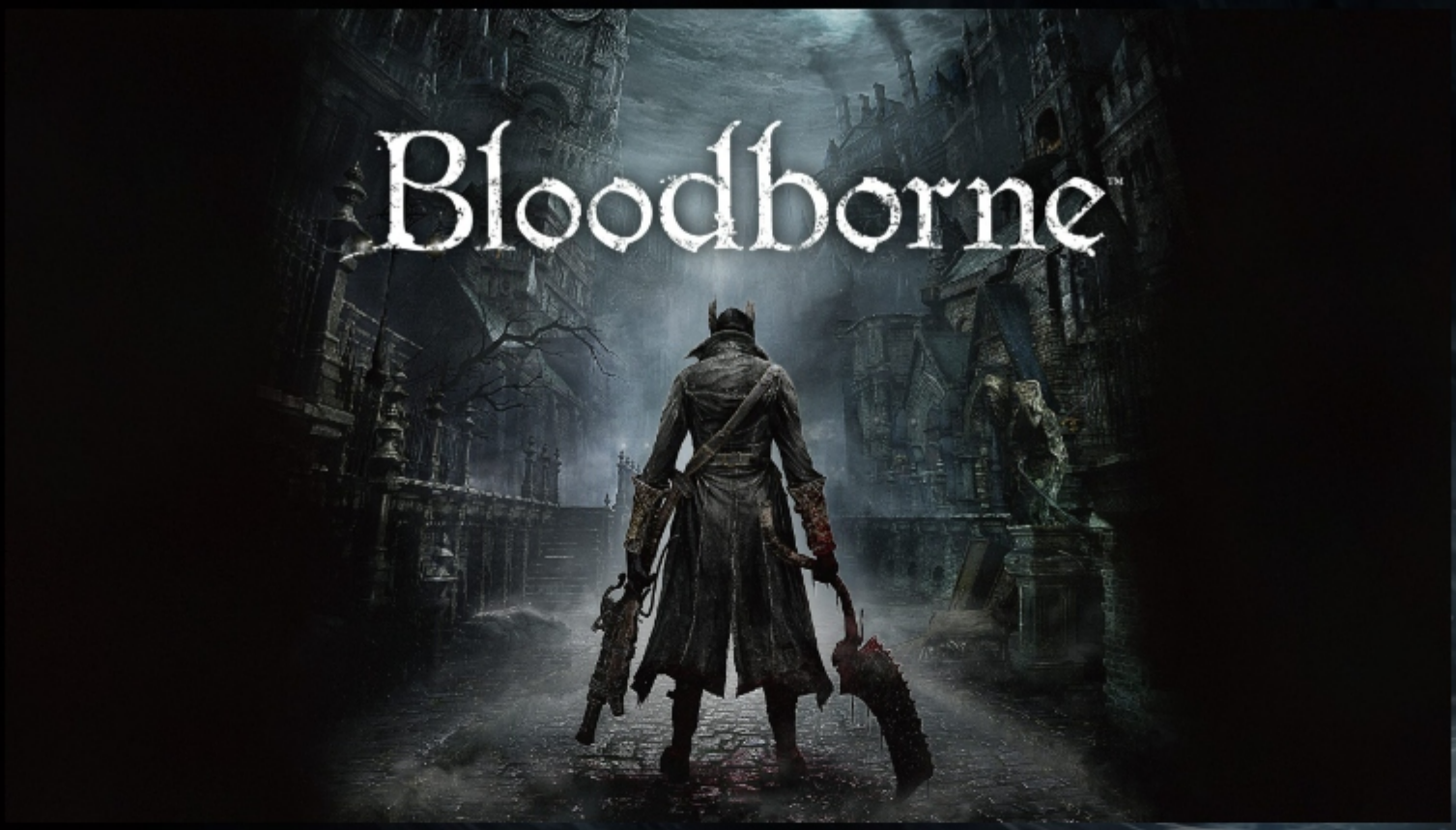

Bloodborne

Bloodborne is a 2015 action role-playing video game developed by From Software and published by Sony Computer Entertainment for the PlayStation 4.

The game follows a Hunter through the decrepit Gothic, Victorian-era-inspired city of Yharnam, whose inhabitants are afflicted with a blood-borne disease which transforms the residents, called Yharnamites, into horrific beasts.

Bloodborne

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Bloodborne

Attempting to find the source of the plague, the player's character unravels the city's mysteries while fighting beasts and cosmic beings.

Bloodborne is played from a third-person perspective. Players control a customizable protagonist, and the gameplay is focused on strategic weapons-based combat and exploration.

Bloodborne

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Bloodborne

Players battle varied enemies while using items such as trick weapons and firearms, exploring different locations, interacting with non-player characters, and unraveling the city's mysteries.

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Bloodborne

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Bloodborne

Bloodborne has been cited as among the greatest video games ever made, with praise directed at its gameplay, atmosphere, sound design.

Bloodborne had sold 7.46 million copies by February 2022.

Some related media and adaptations have also been released, including a card game, board game and comic book series.

Bloodborne

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Bloodborne

Bloodborne is an action role-playing game played from a third-person perspective and features elements similar to those found in the Dark Souls series, also made by From Software.

The player makes their way through different locations within the decrepit Gothic world of Yharnam while battling varied enemies.

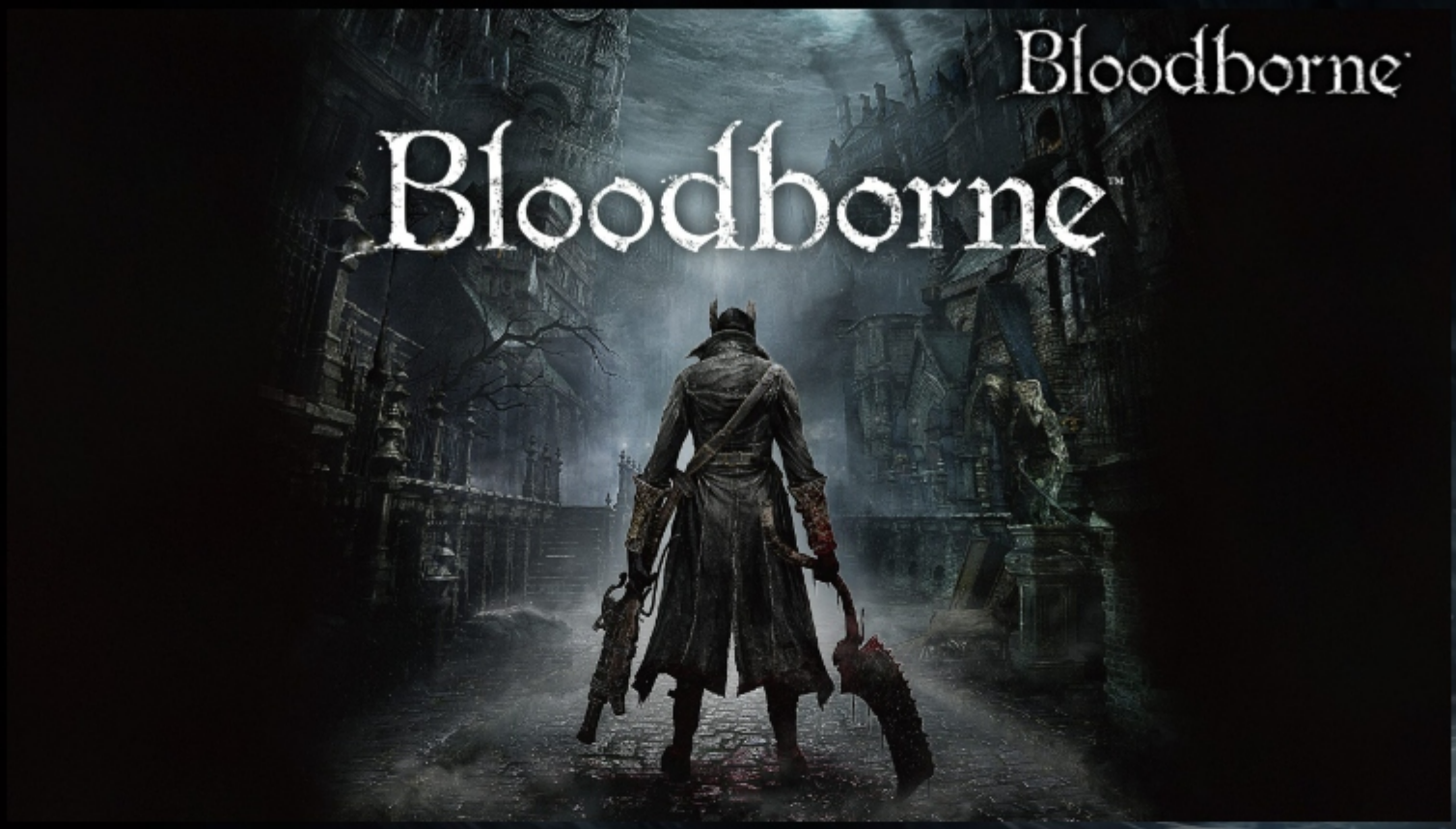
Bloodborne

The player can return to the hub world, known as the "Hunter's Dream", by interacting with lanterns spread throughout the world of Yharnam. Doing so replenishes health, but respawns all enemies in the game world, with the exception of bosses and mini-bosses.

Bloodborne

Lanterns also serve as the game's checkpoints; the player will return to the last activated lantern when they die.

Positioned separately from Yharnam, the Hunter's Dream delivers some of the game's basic features to the player.



Bloodborne

Players may purchase helpful items, such as weapons, clothing and consumables, from the Messengers using Blood Echoes or Insight, level up their character by talking to the Doll, or upgrade their weapons in the workshop, among other things.

Bloodborne

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Bloodborne

Unlike Yharnam and all other locations in the game, the Hunter's Dream is considered completely safe as it is the only location in the game not to feature enemies.

Bloodborne's world of Yharnam is an extensive map full of interconnected areas.

Some areas of Yharnam are not connected to the main locations and require the player to teleport there via the gravestones in the Hunter's Dream.

Bloodborne

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Bloodborne

The game's Victorian Gothic setting was partly inspired by the novel Dracula, and the architecture of locations in Romania and the Czech Republic.

Story details were more plentiful than in the Dark Souls games

Bloodborne's soundtrack was composed by a mix of Japanese and Western composers.

Bloodborne

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Bloodborne

The soundtrack contains over 80 minutes of original music.

Bloodborne received "universal acclaim upon release.

By April 2015, Bloodborne had sold over one million units and by September 2015, the game had over two million units sold.

SEKIRO
SHADOWS DIE TWICE

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Sekiro shadows Die Twice

Shadows Die Twice is a 2019 action-adventure game developed by From Software.

It was released in Japan by From Software and internationally by Activision for the PlayStation 4, Windows and Xbox One in March 2019.

Players control Wolf, a shinobi who embarks on a quest to rescue his lord, and becomes embroiled into a conflict for Ashina's fate.

SEKIRO
SHADOWS DIE TWICE

GAMER

Sekiro shadows Die Twice

The gameplay is focused on stealth, exploration, and combat, with a particular emphasis on boss battles.

It takes place in a fictionalized Japan during the Sengoku period and makes strong references to Buddhist mythology and philosophy.

Sekiro received acclaim from critics, who praised its gameplay and setting and compared it favorably to From Software's past work

SEKIRO
SHADOWS DIE TWICE

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Sekiro shadows Die Twice

The game also features stealth elements, allowing players to instantly eliminate or severely damage most enemies if they can get in range undetected.

In addition, the player character can use various tools to assist with combat and exploration, such as a grappling hook..

SEKIRO
SHADOWS DIE TWICE

SEKIRO
SHADOWS DIE TWICE

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Sekiro shadows Die Twice

If the player character dies, they can be revived on the spot if they have resurrection power, which is restored by defeating enemies, instead of re-spawning at earlier checkpoints.

As of September 2023, it has sold over 10 million units.

Sekiro shadows Die Twice received "universal acclaim upon release.